



## **Calculation Policy**

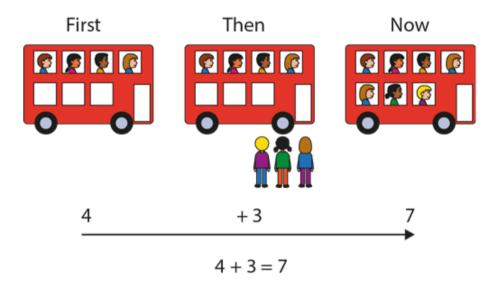
March 2021

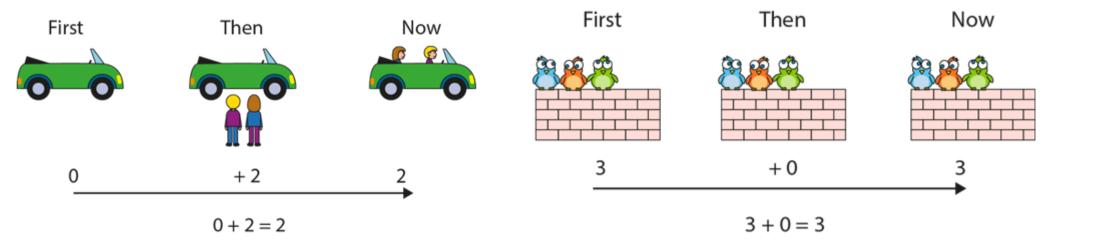


Objective & Strategy	Concrete	Pictorial	Abstract
Combining two parts to make a whole: part- whole model	Use part part whole model. Use cubes to add two numbers together as a group or in a bar.	Use pictures to add two numbers together as a group or in a bar.	4 + 3 = 7  Use the part-part whole diagram as shown above to move into the abstract.
Starting at the big- ger number and counting on	Start with the larger number on the bead string and then count on to the smaller number 1 by 1 to find the answer.	12 + 5 = 17  10 11 12 13 14 15 16 17 18 19 20  Start at the larger number on the number line and count on in ones or in one jump to find the answer.	5 + 12 = 17  Place the larger number in your head and count on the smaller number to find your answer.
Regrouping to make 10. This is an essential skill for column addition later.	Start with the bigger number and use the smaller number to make 10. Use ten frames.	Use pictures or a number line. Regroup or partition the smaller number using the part part whole model to make 10.  9 + 5 = 14	7 + 4= 11  If I am at seven, how many more do I need to make 10. How many more do I add on now?
Represent & use number bonds and related subtraction facts within 20	2 more than 5.	Draw X receive roots  5 + 2 =	Emphasis should be on the language '1 more than 5 is equal to 6.' '2 more than 5 is 7.' '8 is 3 more than 5.'



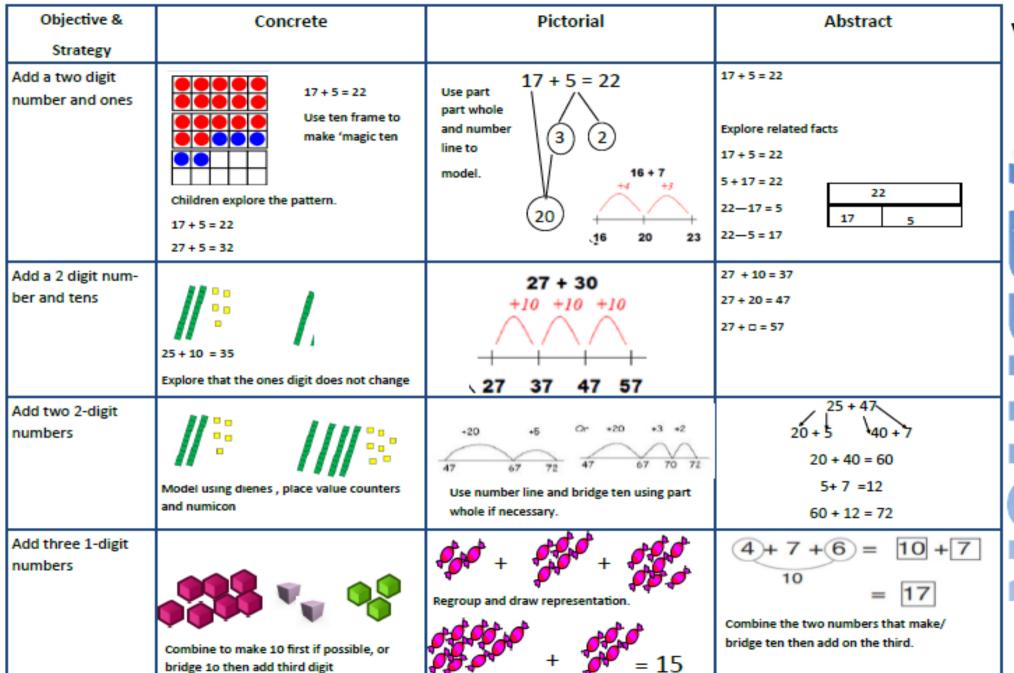
Further structures of addition through the use of Augmentation.

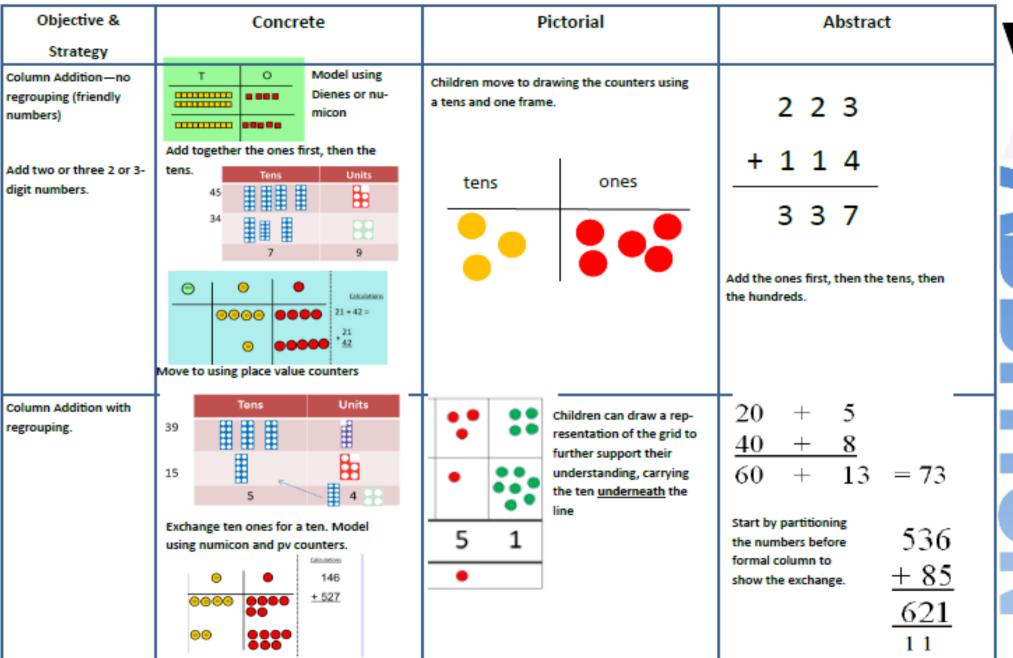






Objective &	Concrete	Pictorial	Abstract
Strategy Adding multiples of ten	50= 30 = 20  Model using dienes and bead strings	3 tens + 5 tens = tens 30 + 50 = Use representations for base ten.	20 + 30 = 50 70 = 50 + 20 40 + = 60
Use known number facts Part part whole	Children explore ways of making numbers within 20	20	+ 1 = 16
Using known facts		∴ + ∴ = ∴	3 + 4 = 7  leads to  30 + 40 = 70  leads to  300 + 400 = 700
Bar model	3 + 4 = 7	7+3=10	23 25 ?







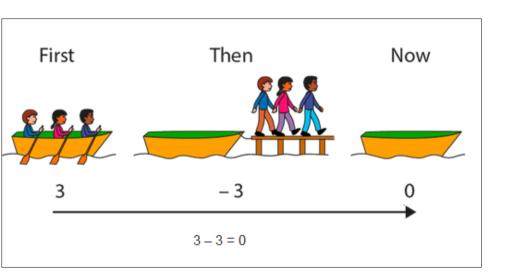
Objective &		Concrete				Pict	orial			Abstract
Strategy Y4—add numbers with up to 4 digits	counters to a	atinue to use die add, exchanging n tens for a hun r a thousand.	ten ones for		•	**	**	::	+	3517
	Hindreds	Tens	Ones				•			+ 396
		111111	111111		7	1	5	1		3913
		11111	::		•		•			Continue from previous work to carry
				Draw rep	resen	itations u	sing pv g	rid.		hundreds as well as tens.  Relate to money and measures.

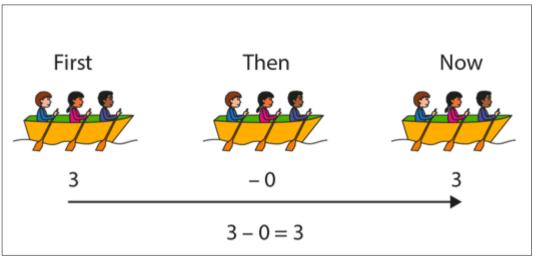
Objective & Strategy	Concrete	Pictorial	Abstract
Taking away ones.	Use physical objects, counters, cubes etc to show how objects can be taken away.  6-4 = 2		7—4 = 3
	4-2=2	15 – 3 = 12  Cross out drawn objects to show what has been taken away.	16—9 = 7
Counting back	Move objects away from the group, counting backwards.  Move the beads along the bead string as you count backwards.	5 - 3 = 2 Count back in ones using a number line.	Put 13 in your head, count back 4. What number are you at?
Find the Difference	Compare objects and amounts  7 'Seven is 3 more than four'  4  T am 2 years older than my sister' 3 Pencis	Count on using a number line to find the difference.	Hannah has12 sweets and her sister has 5. How many more does Hannah have than her sister.?
	3 tranen 7 Lay objects to represent bar model.	0 1 2 3 4 5 6 7 8 9 10 11 12	

PARTNERSHI	PTRUST		
Objective & Strategy	Concrete	Pictorial	Abstract
Represent and use number bonds and related subtraction facts within 20 Part Part Whole model	Link to addition. Use PPW model to model the inverse.  If 10 is the whole and 6 is one of the arts, what s the other part?  10—6 = 4	Use pictorial representations to show the part.	Move to using numbers within the part whole model.  5
Make 10	Make 14 on the ten frame. Take 4 away to make ten, then take one more away so that you have taken 5.	Jump back 3 first, then another 4. Use ten as the stopping point.	16—8  How many do we take off first to get to 10? How many left to take off?
Bar model	5-2 = 3	222222 22222 222222 222222	8 2 10 = 8 + 2 10 = 2 + 8
			10—2 = 8 10—8 = 2



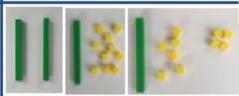
Further structures of subtraction through the use of Reduction.



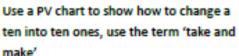


## Regroup a ten into ten ones

**Objective & Strategy** 



Concrete







## Partitioning to subtract without regrouping.

'Friendly numbers'

34-13 = 21

Use Dienes to show how to partition the number when subtracting

without regroup-

ing.

tera	0161

- × ×

tens	0041
X	- × ×

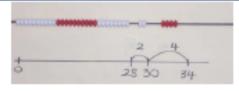
Children draw representations of Dienes and cross off.



## 43-21 = 22

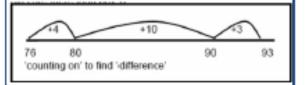
## Make ten strategy

Progression should be crossing one ten, crossing more than one ten, crossing the hundreds.



34 - 28

Use a bead bar or bead strings to model counting to next ten and the rest.



Use a number line to count on to next ten and then the rest.

$$93 - 76 = 17$$



Objective &	Concrete	Pictorial	Abstract
Strategy  Column subtraction without regrouping (friendly numbers)	47—32 Use base 10 or Numicon to model	Darw representations to support understanding	$47 - 24 = 23$ $-\frac{40 + 7}{20 + 3}$ Intermediate step may be needed to lead to clear subtraction understanding. $32$ $-12$ $20$
Column subtraction with regrouping	Begin with base 10 or Numicon. Move to pv counters, modelling the exchange of a	45 -29 Tens 10nes -16	836-254=582  Begin by partitioning into pv columns  7 28-582=146  Then move to
	ten into tten ones. Use the phrase 'take and make' for exchange.	n + 10 = 1 10  Children may draw base ten or PV counters and cross off.	formal method.  5 8 2  1 4 6



Objective &	Concrete	Pictorial	Abstract
Strategy Subtracting tens and ones	234 - 179	Children to draw pv counters and show their exchange—see Y3	051-11
Year 4 subtract with up to 4 digits.  Introduce decimal subtraction through context of money	Model process of exchange using Numicon, base ten and then move to PV counters.		2 X 5 4 - 1 5 6 2 1 1 9 2 Use the phrase 'take and make' for exchange

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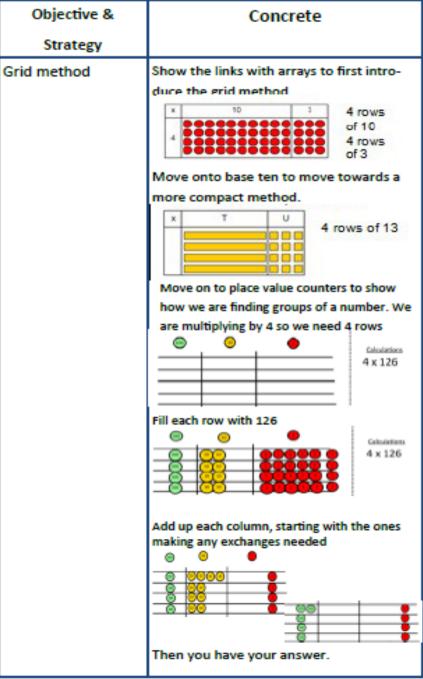
Objective &	Concrete	Pictorial	Abstract
Strategy			
Doubling	Use practical activities using manipultives including cubes and Numicon to demonstrate doubling	Draw pictures to show how to double numbers  Double 4 is 8	Partition a number and then double each part before recombining it back together.
	double 4 is 8 4×2=8 + =		20 + 12 = 32
Counting in multi-	Count the groups as children are skip		Count in multiples of a number aloud.
ples	counting, children may use their fin- gers as they are skip counting.		Write sequences with multiples of num- bers.
		Children make representations to show counting in multiples.	50.5
		222222222	2, 4, 6, 8, 10
		10 010 010 010 010 010 010 010 010 010	5, 10, 15, 20, 25 , 30
Making equal groups and counting the total		Draw to show 2 x 3 = 6	2 x 4 = 8
	x = 8	Draw and make representations	
	Use manipulatives to create equal groups.		



Objective &	Concrete	Pictorial	Abstract
Strategy			
Repeated addition	Use different objects to add equal groups	Use pictorial including number lines to solve prob There are 3 sweets in one bag. How many sweets are in 5 bags altogether?  3+3+3+3+3  15	Write addition sentences to describe objects and pictures.  2+2+2+2+2=10
Understanding ar- rays	Use objects laid out in arrays to find the answers to 2 lots 5, 3 lots of 2 etc.	Draw representations of arrays to show under- standing	3 x 2 = 6
	****		2 x 5 = 10

Objective &	Concrete	Pictorial	Abstract
Strategy			
Doubling	Model doubling using dienes and PV counters.  40 + 12 = 52	Draw pictures and representations to show how to double numbers	Partition a number and then double each part before recombining it back together. $ \begin{array}{cccccccccccccccccccccccccccccccccc$
Counting in multi-	Count the groups as children are skip	Number lines, counting sticks and bar	Count in multiples of a number aloud.
ples of 2, 3, 4, 5, 10	counting, children may use their fin-	models should be used to show repre-	
from 0 (repeated addition)	gers as they are skip counting. Use bar models.	sentation of counting in multiples.	Write sequences with multiples of numbers.
	5+5+5+5+5+5+5+5=40		0, 2, 4, 6, 8, 10
	3131313131313	0 5 10 15 20 25 30	0, 3, 6, 9, 12, 15
	<del></del>	i <del>ulululuiiii.</del>	0, 5, 10, 15, 20, 25 , 30
		3 3 3 3	4 × 3 =

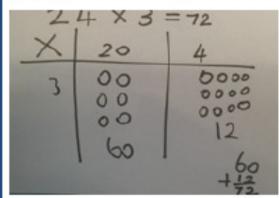
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Objective & Strategy	Concrete	Pictorial	Abstract
Multiplication is commutative	Create arrays using counters and cubes and Numicon.  Pupils should understand that an array can represent different equations and that, as multiplication is commutative, the order of the multiplication does not affect the answer.	Use representations of arrays to show different calculations and explore commutativity.	12 = 3 × 4  12 = 4 × 3  Use an array to write multiplication sentences and reinforce repeated addition.  5 + 5 + 5 = 15  3 + 3 + 3 + 3 + 3 = 15  5 x 3 = 15  3 x 5 = 15
Using the Inverse This should be taught alongside division, so pupils learn how they work alongside each other.		8   x   =	2 x 4 = 8 4 x 2 = 8 8 ÷ 2 = 4 8 ÷ 4 = 2 8 = 2 x 4 8 = 4 x 2 2 = 8 ÷ 4 4 = 8 ÷ 2 Show all 8 related fact family sentences.



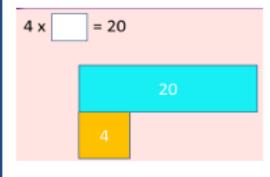
## Pictorial

Children can represent their work with place value counters in a way that they understand.

They can draw the counters using colours to show different amounts or just use the circles in the different columns to show their thinking as shown below.



Bar model are used to explore missing numbers



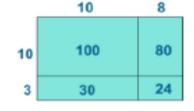
## Abstract

Start with multiplying by one digit numbers and showing the clear addition alongside the grid.

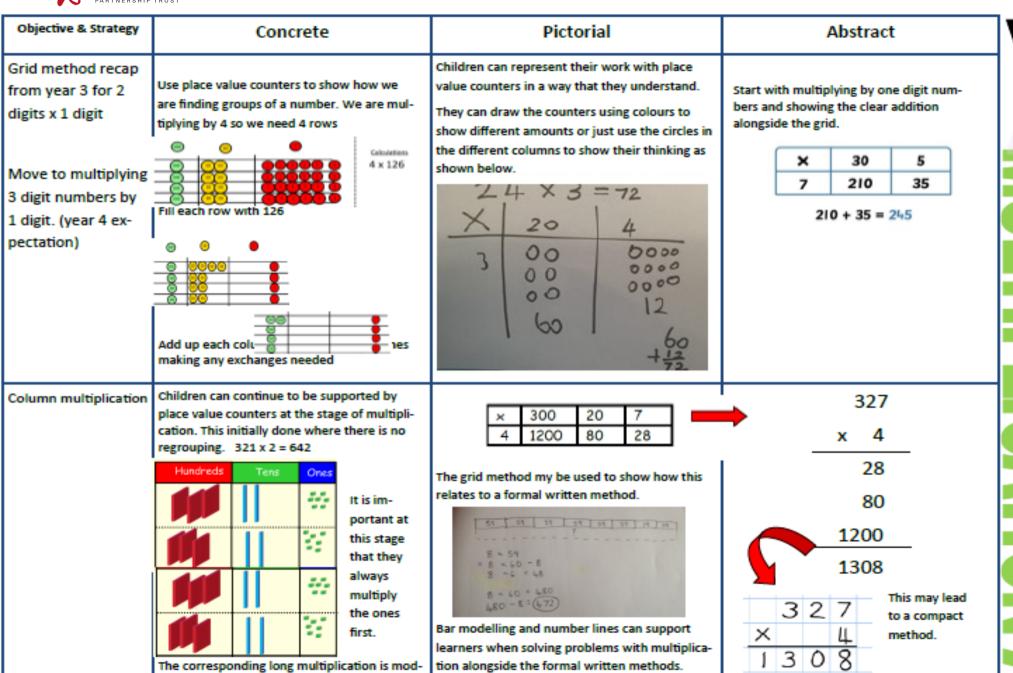
×	30	5
7	210	35

$$210 + 35 = 245$$

Moving forward, multiply by a 2 digit number showing the different rows within the grid method.



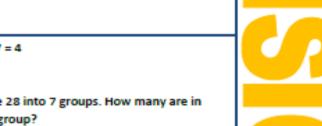
elled alongside





Objective &	Concrete	Pictorial	Abstract
Strategy Division as sharing		Children use pictures or shapes to share quanti-	12 shared between 3 is
Use Gordon ITPs for	(6)(6)	ties.	4
modelling		\$\$	
		8 Snareu petween 2 is 4	
		Sharing:	
		12 shared between 3 is 4	
	4.5		
	_10		
	I have 10 cubes, can you share them equally in 2 groups?		







Objective &	Concrete	Pictorial	Abstract
Strategy			
Division as grouping	Use cubes, counters, objects or place value counters to aid understanding.	Continue to use bar modelling to aid solving division problems.	How many groups of 6 in 24?
		?	24 ÷ 6 = 4
	24 divided into groups of 6 = 4	20 ÷ 5 = ? 5 x ? = 20	
	96 ÷ 3 = 32		
Division with arrays		Draw an array and use lines to split the array into groups to make multiplication and division sentences	Find the inverse of multiplication and division sentences by creating eight linking number sentences.
			7 x 4 = 28 4 x 7 = 28
	Link division to multiplication by creating an array and thinking about the number sentenc-		28 ÷ 7 = 4
	es that can be created.		28 ÷ 4 = 7 28 = 7 x 4
	Eg 15 ÷ 3 = 5 5 x 3 = 15		28 = 4 x 7
	15÷5=3 3 x 5 = 15		4 = 28 ÷ 7
			7 = 28 ÷ 4







Objective &	Concrete	Pictorial	Abstract
Strategy  Division with remainders.	14 ÷ 3 = Divide objects between groups and see how much is left over	Jump forward in equal jumps on a number line then see how many more you need to jump to find a remainder.  Draw dots and group them to divide an amount and clearly show a remainder.  Use bar models to show division with remainders.  37  10 10 10 10 7	Complete written divisions and show the remainder using r.  29 ÷ 8 = 3 REMAINDER 5 ↑ ↑ ↑ ↑ dividend divisor quotient remainder
	Example without 40 + 5 Ask "How many	5s in 40? 5+5+5+5+5+5+5 = 8 fi	ives
	Example with re 38 + 6 For larger numbe jumps can be rec		a remainder of 2 ultiples, bigger



Objective & Strategy	Concrete	Pictorial	Abstract	
Objective & Strategy Divide at least 3 digit numbers by 1 digit. Short Division	Concrete  96 ÷ 3 Tens Units  3 2  3 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0	Students can continue to use drawn diagrams with dots or circles to help them divide numbers into equal groups.  Encourage them to move towards counting in multiples to divide more efficiently.	Abstract  Begin with divisions that divide equally with no remainder.  2 1 8 3 4 8 7 2	
	We exchange this ten for ten ones and then share the ones equally among the groups.  We look how much in 1 group so the answer is 14.			